NRO1013



Item no. NRO101	3-1001	
General Product Information		
Dimensions LxWxH	291x741x319 cm	
Age group	4+	
Play capacity (users)	7	
Colouroptions		



The Slide & Swing Tower appeals immenselyto children. With its climb and slide variations, children will try it out repeatedly, training cardio and muscles as theyloop the swing, access beams, fireman's pole and slide. Swinging trains the children's ABC: agility, balance and coordination. These motor skills are crucial when judging distances and navigating e.g. street traffic safely. When jumping off, children build bone density, which is mainlybuilt through weight bearing activity such as jumping in the first decades of life. The platform offers two ways out: the slide, or the Fireman's Pole. Both train spatial awareness, which is important for understanding the body and space, speed and distance. Across the unit, ample space adds room for meeting and exchanging, training social skills.



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All Organic Robinia products by KOMPAN are made of 100% Robinia wood from sustainable European sources. On request it can be supplied with FSC® Certified (FSC® C004450) Robinia wood.

The paint used for coloured components is water based environmentally friendly with excellent UV resistance. The paint is in compliance with EN 71 Part 3.



The stainless-steel slides with one-piece slide bed are made of high-quality stainless-steel AISI 304.

-1001	
nation	
209) cm
42,0	m2
	2
	18.1
1,13	m3
0,13	m3
100) cm
93	6 kg
In-ground	~
	nation 209 42,0 1,13 0,13 100 930

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Warranty Information		
Robinia wood	15 years	
Stainless steel components	10 years	
Stainless steel components	10 years	
Ropes & nets	5 years	
Spare parts guaranteed	10 years	



The hardware is made of stainless steel or galvanised steel to ensure durable connections with a high corrosion resistance.



Swing hangers for Robinia wood crossbeams are made of stainless steel brackets and can move over two axis. The flange bearings are silicone enriched to make the suspension maintenance free.



The standard seats of KOMPAN swings is engineered for maximum safety and durability. The seat two component seat with a PP inner core and outside rubber is produced in one operation. The seats are available with swing chains of either hot dip galvanised steel or stainless steel for all swings heights.





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KOMPAN Let's play

* Max fall height | ** Total height | *** Safety surfacing area





* Max fall height | ** Total height

Click to see 1:100 ratio TOP VIEW

Click to see 1:100 ratio SIDE VIEW

3 / 11/12/2020

Data is subject to change without prior notice.

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Slide

Physical: sliding develops spatial awareness and a sense of balance. Furthermore, the core muscles are trained when sitting upright going down. Social-Emotional: empathy stimulated by turn-taking.

Cognitive: young children develop their understanding of space, speed and distances when sliding down quickly.



Ladder with rope

Physical: cross coordination and eye-hand coordination are supported when children climb the ladder. Leg and core muscles are used intensely. Upper body muscles are developed when children pull themselves upwards in the rope. **Social-Emotional:** learning about turn taking and cooperation.





Swing

Physical: balance, coordination and spatial awareness are developed when swinging. These are necessary skills for judging distances and navigating. The swinging movement trains the arm, leg and core muscles, and strengthens bone density when jumping off. **Cognitive:** cause and effect understanding, managing rhythm and thinking skills for younger children when swinging.



Fireman's pole

Physical: coordination is supported when going down, as well as arm and core muscles. Landing strengthens bone density, which is built for life in early childhood. Social-Emotional: turn-taking and risk-taking. Cognitive: young children develop their understanding of space, speed and distances when gliding down fast.

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PHYSICAL Joy of movement: motor skills, muscle, cardio and bone density



BALANCE To balance is to stay upright when walking or

standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



BOUNCE

To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.

To climb is the act of moving upwards, cross-



coordinating arms and legs, on a vertical or inclined surface or net.



CONSTRUCT

CLIMB

To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.

CRAWL



To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



DRAMATIC PLAY

Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



GLIDE

To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



SOCIAL-EMOTIONAL Joy of being together: teamwork, tolerance and sense of belonging

JUMP

surface.

PULL

PUSH

body.

ROTATE

Ο



COGNITIVE Joy of learning: curiosity, understanding of causal relationships and knowledge of the world





CREATIVE Joy of creating: co-creation and experimenting with materials



SENSORY

To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



SLIDE

To slide is the act of moving fast downwards seated on a slide.



SOCIALIZE

To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



SPIN

To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



SWAY

To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



SWING

To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



WONDER

To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.





To jump is the act of jumping up or down on a hard

To pull is the act of pulling an item towards you or

you towards an item with one or both hands, or



To push is the act of pushing an item away from you with one or both hands, possibly with the entire

ROCK

To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



possibly using the entire body.

To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.

RULES PLAY

Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.





